

SOUTH LAKES SOCCER CLUB  
SPRING TWISTER  
April 21<sup>st</sup> & April 22<sup>nd</sup>, 2012

## Rules:

### **TEAM REGISTRATION**

All team applications for the tournament must be completed accurately and received by the deadline.  
(April 5<sup>th</sup>, 2012)

\*\*\*THERE WILL BE A TEAM CHECK-IN ON FRIDAY NIGHT FROM 6:00 – 8:00PM. THIS WILL TAKE PLACE AT THE SOUTH LAKES SOCCER COMPLEX – (SW 119<sup>th</sup> and Meridian) WE WILL BE VALIDATING OFFICIAL ROSTERS AND MEDICAL RELEASES. NO GUEST PLAYERS ARE ALLOWED.

\*\*\*ANY TEAMS THAT HAVE SCHEDULE CHANGES WILL BE NOTIFIED AT THE TEAM CHECK-IN or via the SLSC website.

### **TEAM STANDINGS AND TIE-BREAKERS**

Team standings will be based on the following scoring system:

Win....3 points

Tie.....1 point

Loss.....0 points

**Tie-breaker system is as follows:**

- (1) Head-to-head
- (2) Goal differential (max 5 per game)
- (3) Most shutouts
- (4) Fewest goals allowed
- (5) Goal differential (no max)
- (6) If still tied, then FIFA penalty kicks will determine the winner.

\*\*\*If 3 teams are tied, we will proceed down the tie-breakers until there is a winner or one team is eliminated. If one team is eliminated, then we will start back with those two remaining teams at tie-breaker one (1) and proceed down the tie-breakers with the remaining two teams.

**GAME LENGTH AND BALL SIZE**

<u>DIVISION</u>	<u>BALL SIZE</u>	<u>LENGTH OF Games</u>	<u>Max Roster</u>
U5/U6 (3v3)	3	4 x 8 Minute Quarters	6
U7/U8 (4v4)	3	2 x 20 Minute Halves	8
U9/U10 (6v6)	4	2 x 25 Minute Halves	12
U12 (8v8)	4	2 x 25 Minute Halves	14
U14 – U19	5	2 X 30 Minute Halves	18

There is no overtime in Preliminary games. Semi-Final and Championship matches that are tied at the end of regulation will be decided on “Golden Goal” (2 x 5 min).

If there is not a winner after “The Golden Goal” then the game will be decided by FIFA penalty kicks.

**PLAYING CONDITIONS**

The home team is listed first or on top in the schedule. The home team will set on the North or East side of the field. In case of color conflict, the home team is responsible for changing to an alternate color. Each team must be prepared to provide a game ball to the referee prior to start of the game. In case of inclement weather, the Tournament Director will determine if a game is to be played. Games shall be considered complete if one half of the game has elapsed. The score at the stoppage of play will be the final score. \*\*\*If the tournament should be cancelled entirely due to weather, entry fees will be refunded with a 25% administration fee.

## **TEAM DISCIPLINE**

An ejected player or coach is ineligible for the next scheduled game. Any ejected player or coach must report to tournament headquarters immediately after receiving the red card. Ejection for fighting will automatically result in the player(s) not being allowed to participate in the remainder of the Tournament. A player who accumulates three yellow cards in the tournament will serve a 1-game suspension for the next tournament game. Should a player receive a red card, that player must sit out the remainder of that game plus the next game. Should a player receive a second red card in the Tournament, that play will be suspended from the remainder of the Tournament. In addition, any coach receiving a yellow card in two consecutive games will be ineligible to participate in the next scheduled game. All red cards will be reported to your State Association. The coach is responsible for the verbal and physical abuse of referees by his/her spectators. Such abuse will not be tolerated! Violations may result in forfeit of the game and/or expulsion from the tournament.

## **AWARDS**

1<sup>st</sup> and 2<sup>nd</sup> place awards are given out for U7-U19 and U5/U6 will be a festival format where all participating players receive medals.

## **MATTERS NOT PROVIDED FOR**

Any matters not provided for shall be determined by the Tournament Director, whose decision will be final.

## **INCLEMENT WEATHER**

Weather Hotline (405) 794-PLAY

